

Rethinking Bachelor of Information Technology / Bachelor of Computer Science content

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Context 1



- As academics, ICT departments teach our discipline fairly well although we could do better.
 - Satisfaction scores and Good Teaching scores are lower but similar to those for other technological disciplines.
 - From QILT website:

Science and Mathematics	83.40%
Psychology	83.30%
Humanities	82.70%
Communications	82%
Health Services and Support	81.50%
Law	81.20%
Tourism and Hospitality	81%
Education	80.30%
Creative Arts	79.90%
Medicine	79.80%
Nursing	78.10%
Business and Management	76.80%
Engineering	76.30%
Architecture and Building	76.10%
Computing and Information Systems	74.80%

Context 2



- The computing industry believes that some of their best programmers are not Universitytrained.
 - "Everyone knows about the disconnect between academia and the industry" – Godfrey Chan
- Programming is taking off as a Primary School activity. As are Coding Schools, iTunes U, OpenCourseWare, Coursera, EdX ...

Context 3



- My concern/suspicion is that what we teach is not what we need our students to learn and this is affecting their perceptions of quality of our courses.
- The computing industry is all about disruption and what we teach is as affected by disruption as any other discipline, perhaps more so.

"Computer science is no more about computers than astronomy is about telescopes".

Edsger Dijkstra

Disruption



Three forms of disruption in Universities

- 1. The way in which a discipline is taught is changed by the new technology.
 - MOOCs, Online Ed., Apps,...
- 2. What needs to be taught by a discipline to achieve the same learning outcomes changes.
 - Equation degrees, Civil Engineering degrees, Medical degrees
- 3. The actual learning outcomes change as a result of technology.
 - Eg. Journalism degrees, ICT degrees

Our workforce



- A typical Department of Computer Science comprises many of the following:
 - Graduates from that University
 - People who have graduated in computer science over 20 years previously (or worse)
 - Postdocs who have transitioned to teaching
- Very few academics have worked in industry and if they have, it was a while ago.

Our Curricula



So, some questions:

- 1. How much of our curriculum is based around large computers and PCs? And how much around mobile devices? (Think about your Operating Systems courses).
- 2. How much of your database curriculum is based around the relational model?
- 3. What languages do you teach?
- 4. Do you teach disruption?

"I think computer science, by and large, is still stuck in the Modern age".

Larry Wall

From SEEK -April 19, 2017

Accounting						
Administration & Office Support						
Advertising, Arts & Media						
Banking & Financial Services						
Call Centre & Customer Service						
CEO & General Management						
Community Services & Development						
Construction						
Consulting & Strategy						
Design & Architecture						
Education & Training						
Engineering						
Farming, Animals & Conservation						
Government & Defence						
Healthcare & Medical						
Hospitality & Tourism						
Human Resources & Recruitment						
Information & Communication Technology						
Architects						
Business/Systems Analysts						
Computer Operators						
Consultants						
Database Development & Administration						
Developers/Programmers						
Engineering - Hardware						
Engineering - Network						
Engineering - Software						

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8,150	Help Desk & IT Support	1,064	
7,665	Management	373	
939	Networks & Systems Administration	853	
3 <i>,</i> 585	Other	612	ŗş
3,713	Product Management & Development	150	ement
444	Programme & Project Management	1,320	
3,210	Sales - Pre & Post	401	
7,552	Security	384	
678	Team Leaders	100	
2,055	Technical Writing	52	
5,360	Telecommunications	406	
4,567	Testing & Quality Assurance	471	
536	Web Development & Production	502	
4,259	Insurance & Superannuation	1,271	
2,137	Legal	3,629	
7,384	Manufacturing, Transport & Logistics	10,077	
<mark>3,074</mark>	Marketing & Communications	3,595	
4,210	Mining, Resources & Energy	2,954	
745	Real Estate & Property	3,845	
1,509	Retail & Consumer Products	5,922	
16	Sales	8,542	
710	Science & Technology	686	
362	Self Employment	169	
2,959	Sport & Recreation	751	
116	Trades & Services	14,560	
321	TOTAL	159,729	
784			

Strategies



- Regular short-period industry sabbaticals
- A preference away from hiring our own postdocs and PhD graduates as staff
- Large, representative industry advisory boards
- WIL in ICT Encouraged? Mandatory?
- Industry certification embedded topics
- Include specific topic examples
 - Griffith Uni Rethinking Journalism
 - Many Unis Rethinking Science degrees

Ember			Unre	ealScript	
Rails			Unreal Engine		
JavaScript Concurrency MVC REST Design Patterns DOM Dev Ops Event-Driven Programming OAuth Big Data Performance RUBY UI Design Memory Management Security JSON API HTML Dynamic Languages HTTP REST SSL CSS Open Source Software			The CS Cliff		
Networking	Information Systems	and the	Computer Vision	Animation	
Operating System	Database		AI	Graphics	
Data Structures	Algorithms	12 miles	Statistics	Linear Algebra	
Programming 101	Computer Architecture		Discrete Math	Calculus	

• From Godfrey Chan, 2016